| QUARTERLY PERMIT NUMBER | Expires / |
|-------------------------|-----------|
|-------------------------|-----------|

CITY OF MILWAUKEE NIGHT PARKING PERMIT APPLICATION / RENEWAL

| Circle Permit Desired Quarterly | JAN – MAR | APR – JUN | JUL – SEP | OCT – DEC | |
|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------|-------------------|-----------------|---------------------|--|
| PRINT ONLY License Plate # | Make | Model | | | |
| Name (Last) | | | <u></u> | | |
| Name (First) | | | | | |
| Name (Middle) | | | | | |
| Address: | | | | | |
| City: Milwaukee Zip Code | | | | | |
| If this permit is for a truck, is the truck than 2 single-tired wheels or double-tives No Does Not Apply | red wheels on the l - | back axle, and is | NOT used for co | ommercial purposes? | |
| By my signature below, I will abide by the night parking ordinance, I reside at the address indicated below which is in the City of Milwaukee, and I am unable to find off-street parking. I understand this permit issuance is final and there will be no refund or replacement. | | | | | |
| Applicant Signature | Date | | | | |

AVOID LONG WAITS, PURCHASE BY MAIL: From the 20th of the month preceding the quarter send \$12 check or money order (no cash) and **two copies** of this application to:

Milwaukee Police Department Attn: Night Parking Permit Section P.O. Box 531

Milwaukee, WI 53201-0531

A validated copy will be sent to you as a receipt. State taxes are included.

FOR AN EASY AND CONVENIENT WAY to obtain a night parking permit application access: www.parking.mpw.net. To obtain more information on where to purchase night parking permits, night parking regulations, online night parking permissions, online parking citation payment and general parking information access the address above.